

General Demolition Rules

---All cars will be teched at Pit entrance. Cars must be ready (start & go) cars not ready will not be allowed to enter pit area.

The Tech Area will be closed at 20mins before start time. If the car and driver do not make the Tech Area they DO NOT RACE! This includes numbers on the cars no exceptions!

Only the driver and 2-pit crew are allowed per car. ABSOLUTELY NO ONE UNDER 14 WILL BE PERMITTED TO PASS THIS POINT. If you use your family vehicle to come to the track with family it will not enter pits with family members in it. We can tow your trailer in for you.

ALL DEMO VEHICLES WILL IDLE THREW PIT AREA

Cars will use colored flags (supplied by track). That must remain visible until knock out. There will be a minimum of 4 flagmen. All flagmen will have the authority to black flag a car.

All cars must complete an aggressive hit on another competing car within a 60-second time limit.

In the case of RED flag for fire or rollover you will be given 90 seconds to start your car/truck.

Definition of a Hit: Where one car hits another car. The car making the hit has be going 5 mph or fast enough to make the other car to move or be damaged. NO hitting of the driver's door. Intentional hitting will result in disqualification at the judge's discretion.

If two or more cars are hung up together and are making contact with other competing cars, they will remain in the race. If they do not make contact within 60 seconds, they will be OUT.

The last legal car to make an aggressive hit on a competing car is the winner.

Refusal to acknowledge disqualifications may result in a one-year's suspension, a fine and loss of that night's winnings. **WE WILL NOT TOLERATE UNSPORTSMANLIKE ACTIVITY!**

NO sandbagging! This is not a flood! Sandbaggers will be warned and may result in disqualification if continued. Officials will indicate to make a hit by spinning his Pink flag. After 1 warning, the flag will be attached to the car.

Cars may be warned against obvious ganging up, especially near the end of any race, at the judges discretion. **The PINK & Black flag is a warning flag. 2 PINK & Black flags, and you are disqualified.**

SPEED LIMIT IN THE PIT AREA IS 5 MPH. NO RECKLESS DRIVING IN THE PIT AREA. SPEED AND RECKLESS DRIVING WILL RESULT IN DISQUALIFICATION!

Where applicable: only cars that run a heat will be eligible for A Main & Last Chance Race.

Two fires and you are OUT/DISQUALIFIED!

All cars MUST go to the Safety Tech area before racing. Car and Driver Only in the Tech Area.

Top 5 cars are subject to a second inspection by the judges & officials. The cars that place in the top 5 MUST stay on the track with the Driver. DO NOT go to your pits first before going to the Tech Area or you will be disqualified. If your car does not run, it will be towed to the Tech Area with the Driver. NO pit crew in the Tech Area. If any pit crew goes in the Tech Area, it will lead to disqualification of your car and loss of any winnings for the night.

Other reasons for disqualification include unsportsmanlike conduct and possession or consumption of alcohol.

ABSOLUTELY no arguments or disrespectful behavior from the drivers, pit crew or fans will not be tolerated towards the judges or officials of the Demolition Derby. This will result in disqualification of your car. Possible disqualification from future races may also be enforced.

ABSOLUTELY no persons under the age of 14 years will be allowed in the pit area – NO EXCEPTIONS!

All drivers must wear helmets with visors or goggles. Drivers are advised to pad their steering wheel centers and interior drivers' door.

There must be a fire extinguisher in you pit area at all times. All drivers must use the same care for all three events. All cars must be in the Staging Area prior to their heat race as well as the final race. If the driver and car do not make the Staging Area once the gate is closed, they will be disqualified for the entire night. Only the driver and car are allowed in the Staging Area. YOU SNOOZE – YOU LOSE!

Line up is by draw.

Full Size and Small Car Rules

Small 4 & 6 cylinder cars must be stock, maximum 104" wheelbase. No AMC or Volvo cars. Big cars must be minimum 105" wheelbase.

All cars must remain stock, no convertibles, trucks, vans, imperials, ambulances or hearses.

All chrome, grills, lights and glass must be removed. The front windshield must be removed. A minimum of (3) three bars must be put in front of the driver in place of the windshield. **NO BROKEN GLASS IN VEHICLE PERIOD!**

-Hoods, bumpers and radiators must remain in stock and in original position. Hoods must have a 12x12-inch hole near intake for fire purpose's.

-All Drivers doors must be white and show numbers clearly on doors and roof. Numbers must be min 30'.

-Wheel wells may be cut with no sharp edges. **(BOLTING OF WHEEL WELLS NOT ALLOWED)**

-No studded tires. Dot only.

-Mufflers & cats must be removed; exhaust may exit the hood.

-Gas tanks must be removed; Metal boat tanks are recommended & must have splash shields. Plastic tanks Must be in a steel box fully enclosed. Tanks are to be mounted in the rear seat area. Electric fuel pumps are allowed but must have a separate power switch that is clearly marked & accessible from outside the car. Fuel lines must be secure & protected from all sharp edges. No stock fuel tanks to be used at all,

-Transmission coolers can be used with water /ice only & must be secure with a cover.

- **All lines inside the car must be coated or have a shield.**

-Batteries must be inside on the passengers floor area in a secure box fastened to the floor. They must also have a splashguard. 2 batteries may be used; you may use 24-volt setup.

-Seat Belts, all cars must have seat belts & will be used. 4-point harness can be used. Drivers seat must be secure. You may weld your seats in.

-It is recommended that fireproof suits, or coveralls may be used. (Absolutely no T-shirts)

-Motor mounts can be secured with chain or welded.

Build Rules

1. **All cars must be stock-No welding except where noted.**

2. **Doors** can be chained or bolted shut. 4 chains or 6 bolts. Chains to be minimum 5/16" single loop.

3. **Hoods** must be secured min 6 places, max 8 using bolts or chains. (single-loop chains). May have 2 Rods threw frame. If using rods, washers to be a maximum of 4"x4". Bumper chains do not count as hood or trunk.

4. **Trunks** must be secured min 4 up to 6 places using bolts or chains. (single-loop chains). May have 2 Rods thru frame. If using rods , washers to be a maximum of 4"x4". Bumper chains do not count as hood or trunk.

5. **Driver's door may be welded shut.** A driver's side door bar is mandatory, not to exceed 1 ½" out from body and no more than 6" past door seams. Passenger's side is optional.

6. **Suspension can not be modified.** OEM leaf spring clamps can be used to a max of 2 per side of the car, any more than this you will remove them. Rear end coil springs can be chained to the differential, not to the body in anyway. This is to keep them with the car, not meant to hold in place.

7. **Radiators** must be in stock position. You may choose to have no cooling system at all.

8. **Bumpers may be swapped from full size to full size cars**

-Bumpers must be fastened to car without adding steel or reinforcement (welding optional)

-Bumpers that disconnects from car and may be dangerous to others, this includes the falling off of bumpers. **YOU WILL BE DISQUALIFIED** no exceptions.

Bumper rule applies to both classes

9. **Absolutely NO seam welding** on any part of the body or frame will be allowed. Except where specified.

10. **For driver's safety only**, a brace must be installed behind the driver's seat. It must run across from window post to window post. It must be no larger than 4" pipe or tubing, thick walled material, and plates on each end no bigger than 6" x 6". A Head post must be installed behind driver from the floor to the roof of the car.

11. **Dash bar** is also permitted. It must be no larger than 4" pipe or tubing, thick walled material, and plates on each end no bigger than 6" x 6". Front & rear crossbars may be attached together to form cage to protect from side impact.

Under no condition can these be connected to the frame or be used to reinforce the car.

12. **If factory floor is gone** (rusted), you may weld in floor not to exceed 1/8" thickness but cannot be welded to sub-frame. Judges will have a drill and if it is questionable, it will be checked.

13. **Floors** may be bolted to sub frame in up to 4 places, using a maximum of ¾" diameter bolts and 5"x5" plates.

14. **Airbags must** be de-activated before race.

15. Cars must follow all the general preparation rules.